

# Stored Procedures in MySQL 5.0



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San Jose, 2003-04-11

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# Content

- **Introduction**
- Overview of the Stored Procedure Implementation
- The SQL-99 Language
- The Implementation
- Example:
  - Compilation
  - Execution
- External Languages
- Current Status

## Who Am I?

- Per-Erik "pem" Martin
- Lives in Uppsala, Sweden
- Background in
  - Lisp/Prolog development (distant past)
  - Theoretical stuff at University (past)
  - Security (CAs, Authentication servers, etc)
- MySQL employee since June 2002


## Who Are You?

- How many have used stored procedures in some other database?


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- How many have used stored procedures in some other database?
  - How many need stored procedures in MySQL?
  - How many know anything about the internals of the MySQL server?
- 

## "Disclaimer"

- This presentation describes **work in progress!**
  - Most things have been implemented...
  - ...but might change
  - A few things are not yet implemented...
  - ...and might be different
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# What Kind of SPs to Implement?

- The standard: SQL-99
  - Embedded SQL language
  - External language procedures

## Why SPs are Good... and Bad

- Run on the server
  - save transmission time
  - ...but puts more load on the server
- Added security options
- External languages:
  - Access to the OS
  - Optimization
  - ...but less portable

## More About the Standard

- The SP part of the standard touches a wide variety of different features of an SQL DB:
  - User Defined Types
  - Schemas/Modules
  - "States" (exception handling)
- The implementation must be limited to what is relevant and possible for MySQL

# Implementation Goals

- Find a useful subset of the standard
- Adopt to make it fit into the existing MySQL server
- "Small steps":
  - Don't try to do everything at once
  - Essentials first, more features later
- Migration from other SQL dialects:
  - Features and syntax can be added as long as they're not in conflict with the standard


# What's Included?

- CREATE / DROP / ALTER
  - PROCEDURE
  - FUNCTION
- All the basic SQL language mechanisms:
  - BEGIN/END blocks
  - Local variables
  - IF, CASE
  - WHILE, LOOP, REPEAT, FOR, LEAVE, ITERATE
- External languages

## What's Different?

- "Specific name" (overloading) is not implemented. Names must be unique
- The SET syntax is extended, and "merged" with the preexisting MySQL syntax for global/system variables
- CONDITIONs/HANDLERs: Limited implementation
- Type checking: optional
- Authorization:
  - The standard requires "setuid"
  - Will also support running with caller's id

## What's Excluded?

- RESTRICT / CASCADE for ALTER / DROP
  - METHODs (related to User Defined Types)
  - MODULEs (related to Schema)
- 

## Various...

- No queries in a FUNCTION  
...at least not to begin with:  
This limitation will probably go away in the future
- Semicolon is a separator in bodies  
...and also query delimiter in the mysql client:  
Possible to change the delimiter in the 5.0 client



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# The SQL Language

```
CREATE PROCEDURE  
    foo([IN] x INT, INOUT y INT, OUT z FLOAT)  
    ...body...
```

```
CREATE FUNCTION bar(x INT, y CHAR(8))  
    RETURNS CHAR(16)  
    ...body with RETURN...
```

```
CALL foo(1, 2, var)
```

```
SELECT * FROM table WHERE x = bar(y, "foo")
```

```
DROP PROCEDURE foo
```

# The SQL Language: Blocks

```
BEGIN ATOMIC
```

```
...(no COMMIT or ROLLBACK allowed)...
```

```
END
```

```
BEGIN [NOT ATOMIC]
```

```
...(COMMIT and ROLLBACK allowed)...
```

```
END
```

# The SQL Language: Variables

```
BEGIN
  DECLARE s CHAR(8) DEFAULT "foo";
  DECLARE x, y INT;

  SET x = 1;
  CALL foo(x, y, s);
END
```

```
DECLARE PROCEDURE
  foo(x INT, OUT y INT, INOUT s CHAR(8))
  ...
```

# The SQL Language: Branching

```
IF expr1 THEN
  ...
ELSEIF expr2 THEN
  ...
ELSE
  ...
END IF
```

```
CASE expr
  WHEN val1 THEN ...
  WHEN val2 THEN ...
  ELSE ...
END CASE
```

```
CASE
  WHEN expr1 THEN ...
  WHEN expr2 THEN ...
  ELSE ...
END CASE
```

# The SQL Language: Loops

```
foo:  
LOOP  
    ... LEAVE foo; ...  
END LOOP foo
```

```
WHILE expression DO  
    ...  
END WHILE
```

```
bar:  
REPEAT  
    ... ITERATE bar; ...  
UNTIL expression END REPEAT
```

# The SQL Language: Cursors

```
BEGIN
  DECLARE CURSOR c FOR SELECT x FROM ...;
  DECLARE y INT;

  OPEN c;
  FETCH c INTO y;
  CLOSE c;
END
```

# Conditions and Handlers

```
BEGIN
  DECLARE done BOOLEAN DEFAULT FALSE;
  DECLARE nomore CONDITION FOR '02000';
  DECLARE CONTINUE HANDLER FOR nomore
    SET done = TRUE;

  ...
  FETCH c INTO v;
  IF done THEN
    ...
  END IF;
  ...
END
```



# The SQL Language: FOR loop

```
FOR x AS c CURSOR FOR  
  SELECT ... FROM ...  
DO  
  ....  
END FOR
```

## Example: Withdrawal

```
CREATE PROCEDURE withdraw(  
    p_amount DECIMAL(6,2),  
    p_tellerid INTEGER,  
    p_custid INTEGER)  
MODIFIES SQL DATA  
BEGIN ATOMIC  
    UPDATE customers  
        SET balance=balance - p_amount;  
    UPDATE tellers  
        SET cashonhand=cashonhand - p_amount  
        WHERE tellerid = p_tellerid;  
    INSERT INTO transactions  
        VALUES ( p_custid, p_tellerid, p_amount );  
END
```

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# Recap: How Queries Are Executed in MySQL

- Two important structures:
  - THD: The connection state
  - LEX: The "compiled" query
    - Contains things like:
      - Command code (SELECT, INSERT, ...)
      - Tables, fields, conditions, ...
- Field names, constants, expressions, are all objects of the class "Item"

## Creating, dropping, etc

- Procedures and functions are stored in a system table: `mysql.proc`
- Fields are: name-type (key), definition (a blob), and other attributes (creation time, etc)
- The definition is the entire original "CREATE" statement
- A procedure (or function) is fetched from the database and parsed on demand, and then kept in-memory

# The Result of Compiling an SP

- A LEX structure containing a procedure "head" object
- The head contains most of the table data and a sequence of "instructions" generated by the parser
- The head has two "execute" methods, one for PROCEDURES and one for FUNCTIONS

## "Instructions"

- An instruction is an object with an "execute" method which returns a status code and a "next instruction" (in the case of a jump)
- Different instructions are subclasses with different data and execute methods:
  1. Statement; contains the query's LEX
  2. SET local variable; contains the frame offset and value (an Item)
  3. Unconditional jump
  4. Conditional jump; contains the value to test
  5. Return value; contains the value (for FUNCTIONS)

## More About Parsing

The procedure is actually parsed in two different modes:

1. At creation time; syntax check only
2. At first call time; check if called procedures exist, check parameter count and types, etc

Additional checks possible at each invocation,  
(e.g, authorization)



## Local Variables

- Local variables must appear as Items, just like any other data
- But, the same variable Item (stored in a LEX) must have different values for different callers
- The values are kept in a procedure context (call frame) in the caller's THD structure
- The Item contains the frame offset and defers all method calls to the actual Item in the current frame

## The Parser Context

- During parsing, a parser context in the procedure's LEX is used to keep track of local variable's positions, types, modes, and label references
- This is also used at invocation time to get the modes (IN/INOUT/OUT) of parameters

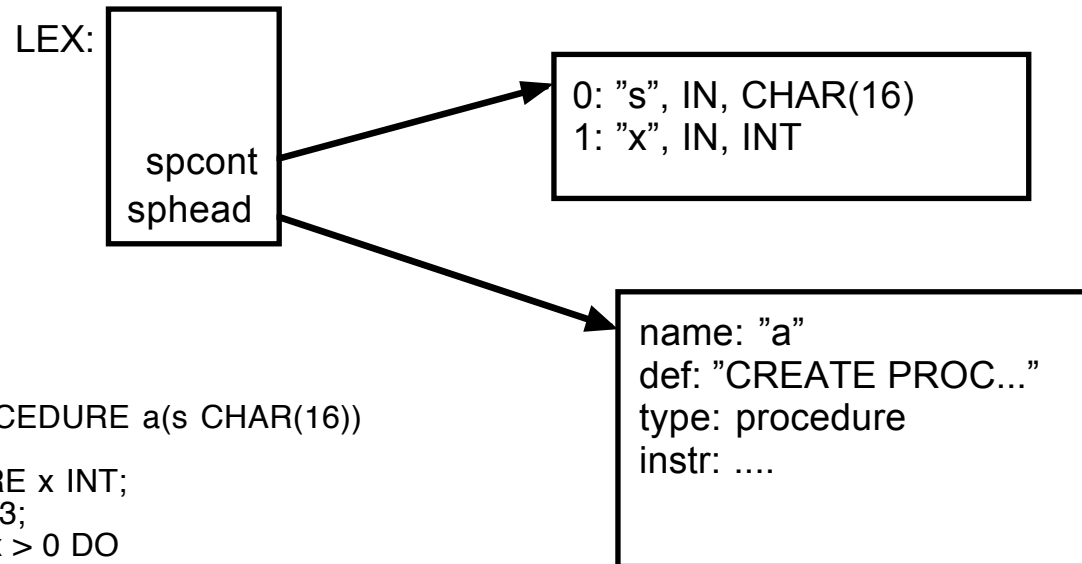
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# Compilation Example (1)

```
CREATE PROCEDURE a(s CHAR(16))  
BEGIN  
    DECLARE x INT;  
    SET x = 3;  
    WHILE x > 0 DO  
        SET x = x-1;  
        INSERT INTO db.tab VALUES (x, s);  
    END WHILE;  
END
```

## Compilation Example (2)



```
CREATE PROCEDURE a(s CHAR(16))
BEGIN
  DECLARE x INT;
  SET x = 3;
  WHILE x > 0 DO
    SET x = x-1;
    INSERT INTO db.tab VALUES (x, s);
  END WHILE;
END
```

## Compilation Example (3)

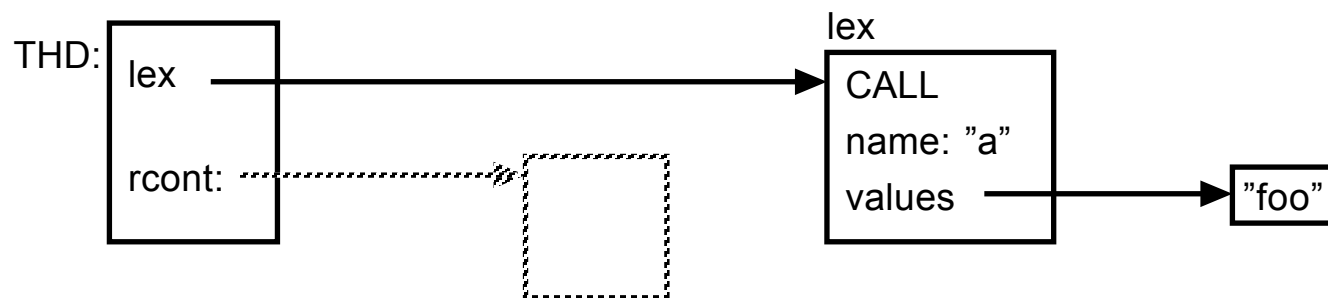
```
CREATE PROCEDURE a(s CHAR(16))
BEGIN
    DECLARE x INT;
    SET x = 3;
    WHILE x > 0 DO
        SET x = x-1;
        INSERT INTO ...
    END WHILE;
END
```

0:	set(1, '3')
1:	jump_if_not('x>0', 5)
2:	set(1, 'x-1')
3:	statement('INSERT...')
4:	jump(1)
5:	<end>

# Content

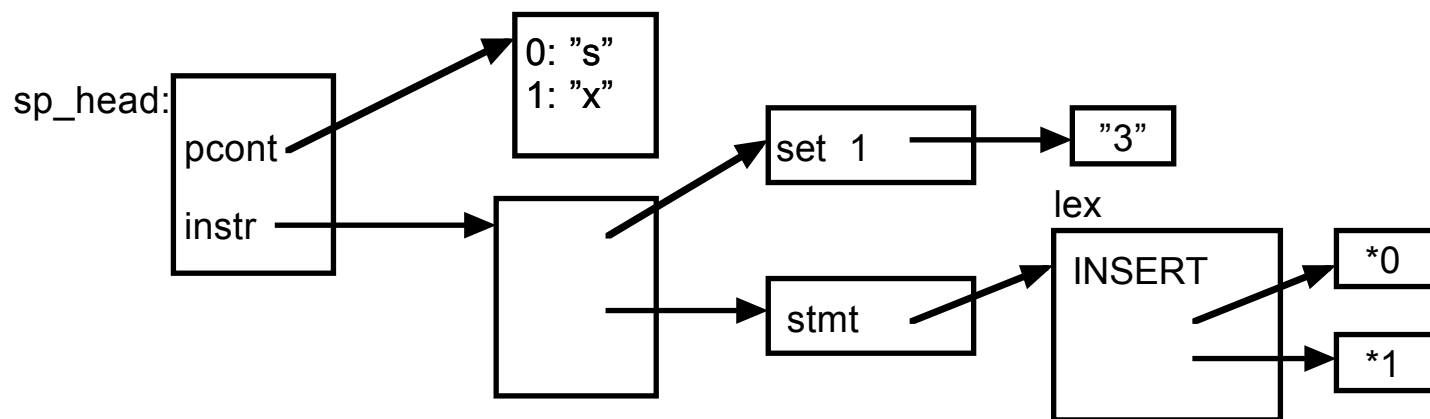
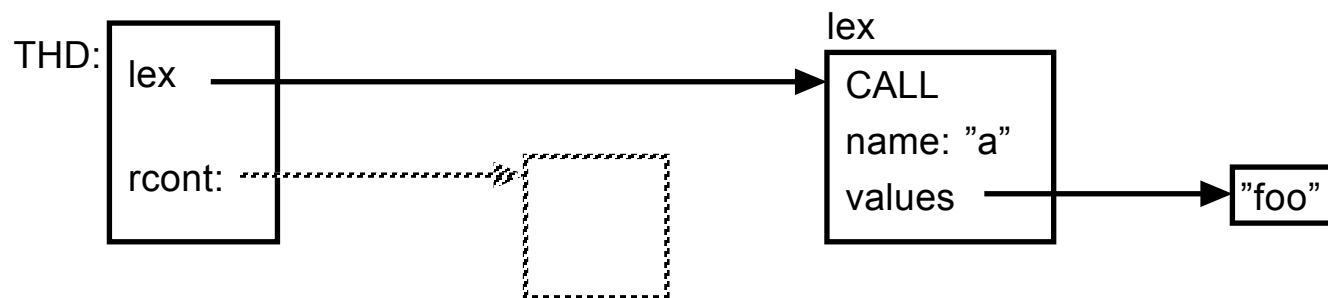
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# Calling a Procedure (1)

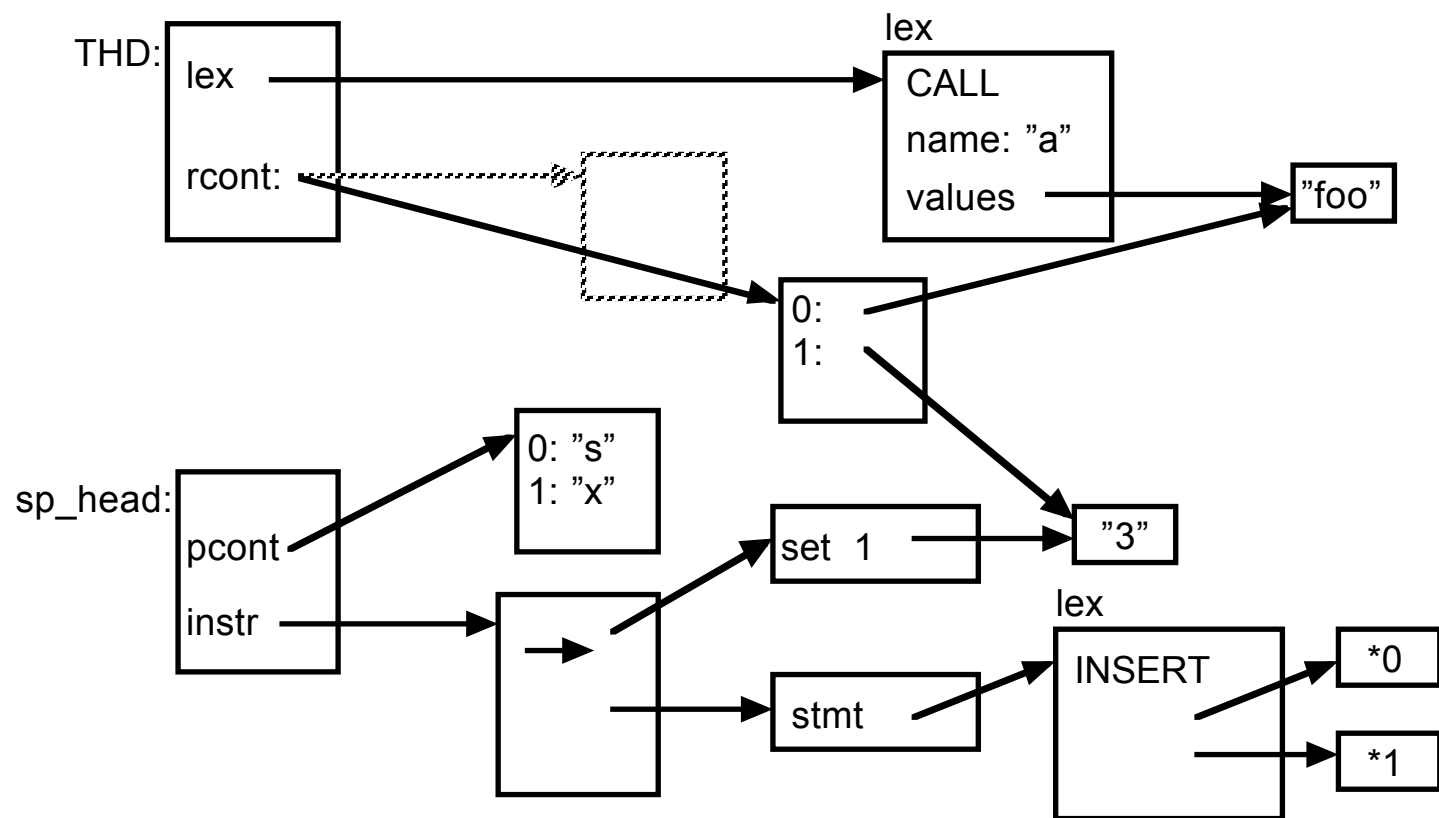




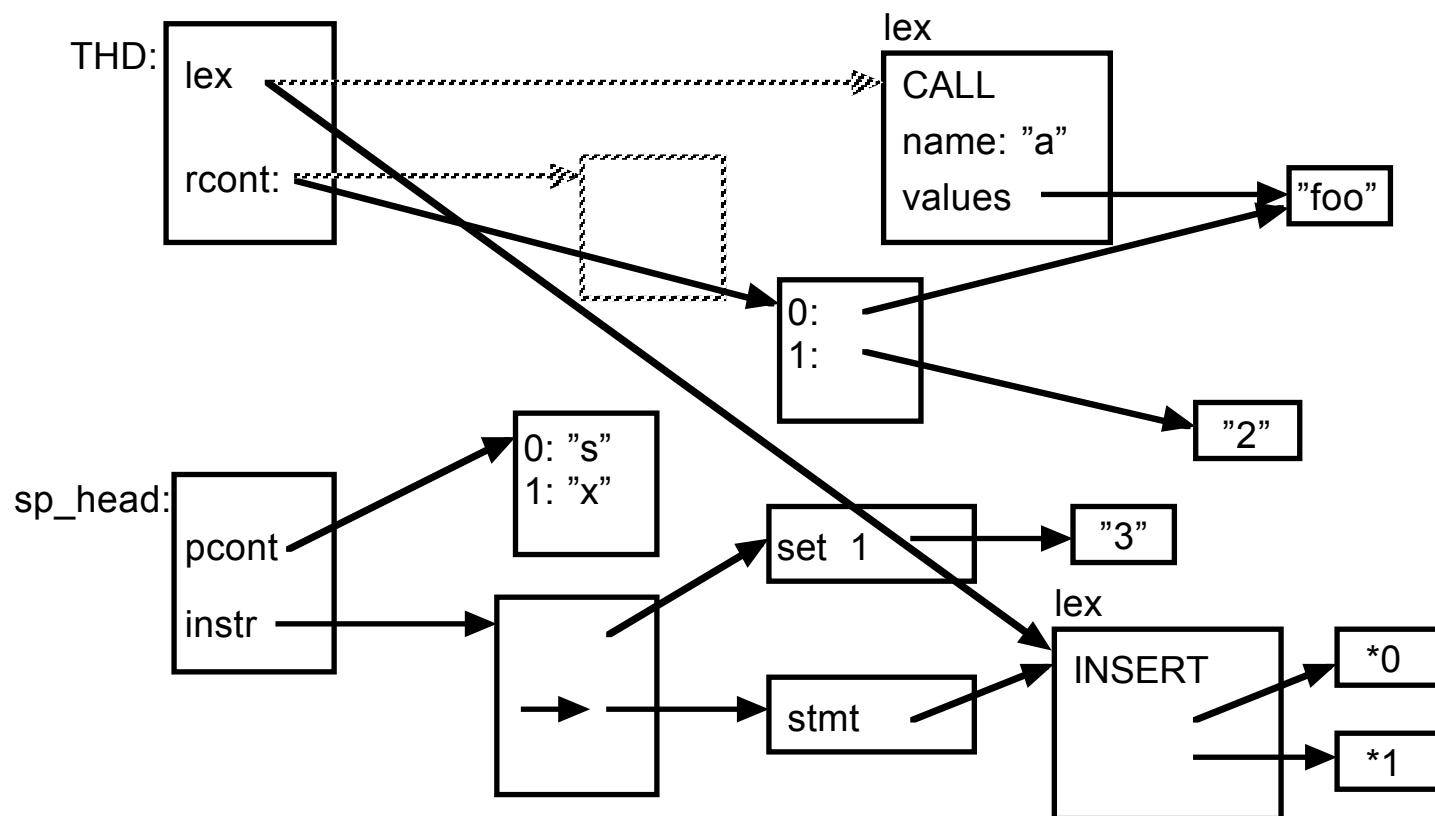
## Calling a Procedure (2)



## Calling a Procedure (3)



## Calling a Procedure (4)



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# External Languages (1)

- Managed like SQL language procedures, with additional attributes, e.g.:
  - LANGUAGE (C | PERL | ...)
  - EXTERNAL NAME ...
- An external procedure often needs additional information, e.g. the name of a DLL, shared object file, or script
  - How to specify this is unspecified(!)

## External Languages (2)

- Two possibilities:
  - Run in a separate process (IPC)
  - Link into the mysqld process
- First choice: Separate process is slower, but safe and robust
- Second choice: Fast and dangerous

## External Languages (3)

- The plan:
  - Aim for the safe method, but will probably have both
  - Implement one or two model languages
  - Provide an extendable interface to make it easy to add new languages

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## Current Status

- The SQL-99 Language is implemented as described...
- ... but no cursors or handlers yet
- ... BEGIN [[NOT] ATOMIC] not yet implemented
- ... not yet the performance it will have (in-memory cache is being implemented now)
- ... attributes and ALTER are being done this month
- ... still only run with the caller's privileges
- ... external language implementation design is in progress

# Questions?

## The Source

- Available at:
  - <http://mysql.bkbites.net/>
  - <http://mysql.bkbites.net:8080/mysql-5.0>
- clone with:
  - bk clone <http://mysql.bkbites.net/mysql-5.0>
- [mysql-5.0/sql/](#)
  - [sp.{h,cc}](#)
  - [sp\\_\\*.h,cc](#)
  - [sql\\_yacc.yy](#)
- [mysql-5.0/mysql-test/t/](#)
  - [sp.test](#)
  - [sp-error.test](#)